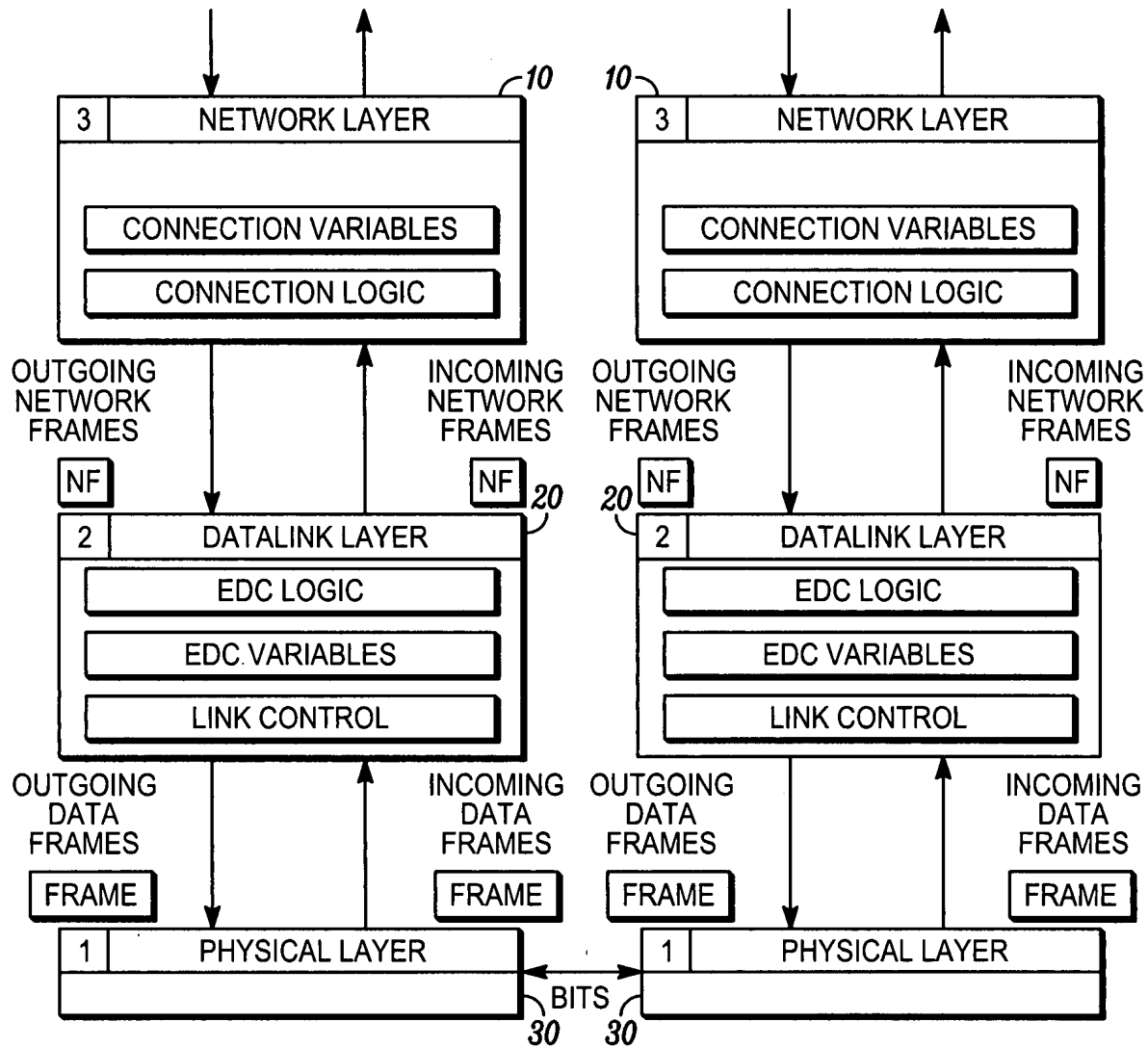


(PRIOR ART)

FIG. 1



(PRIOR ART)

FIG. 2

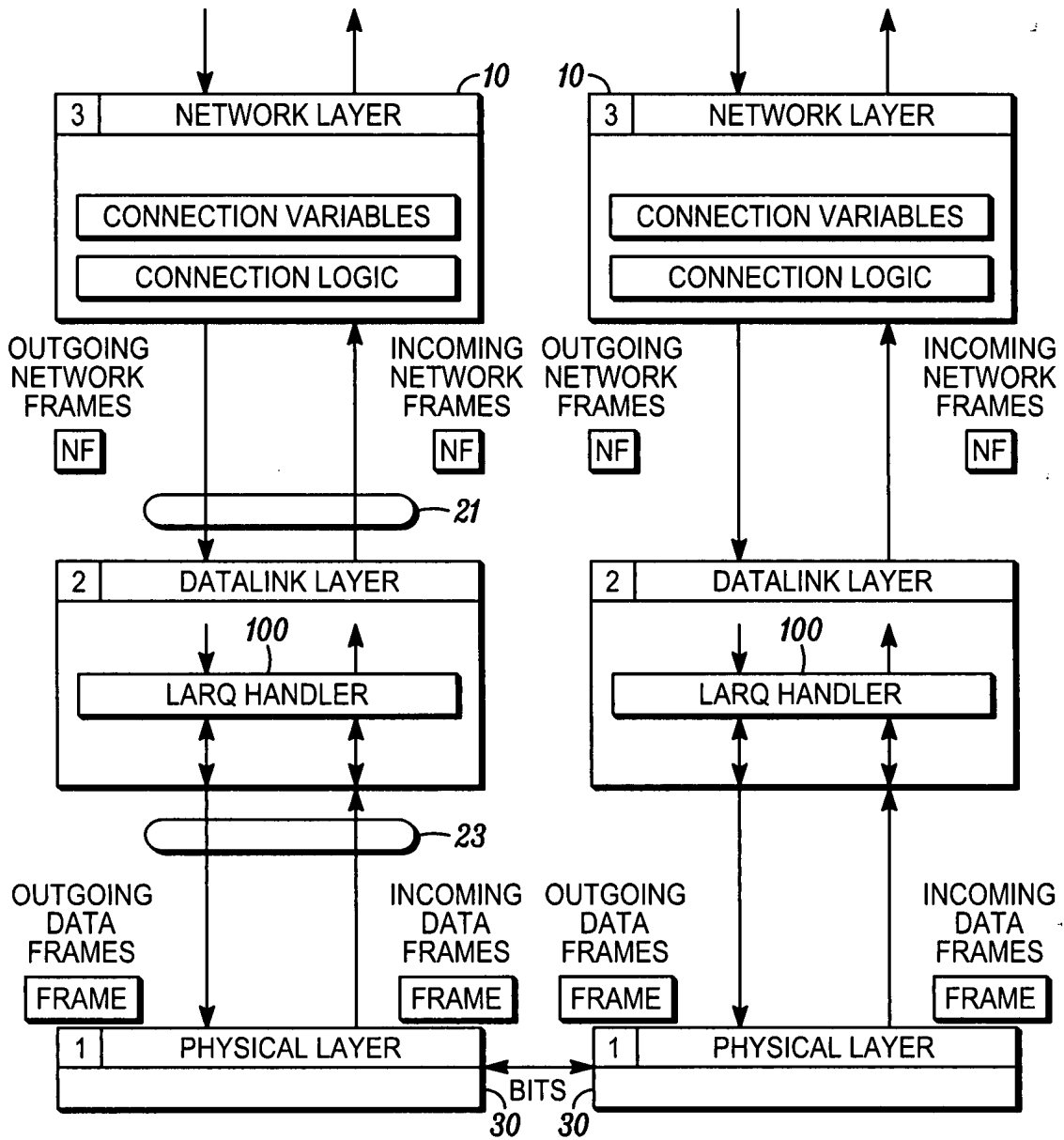


FIG. 3

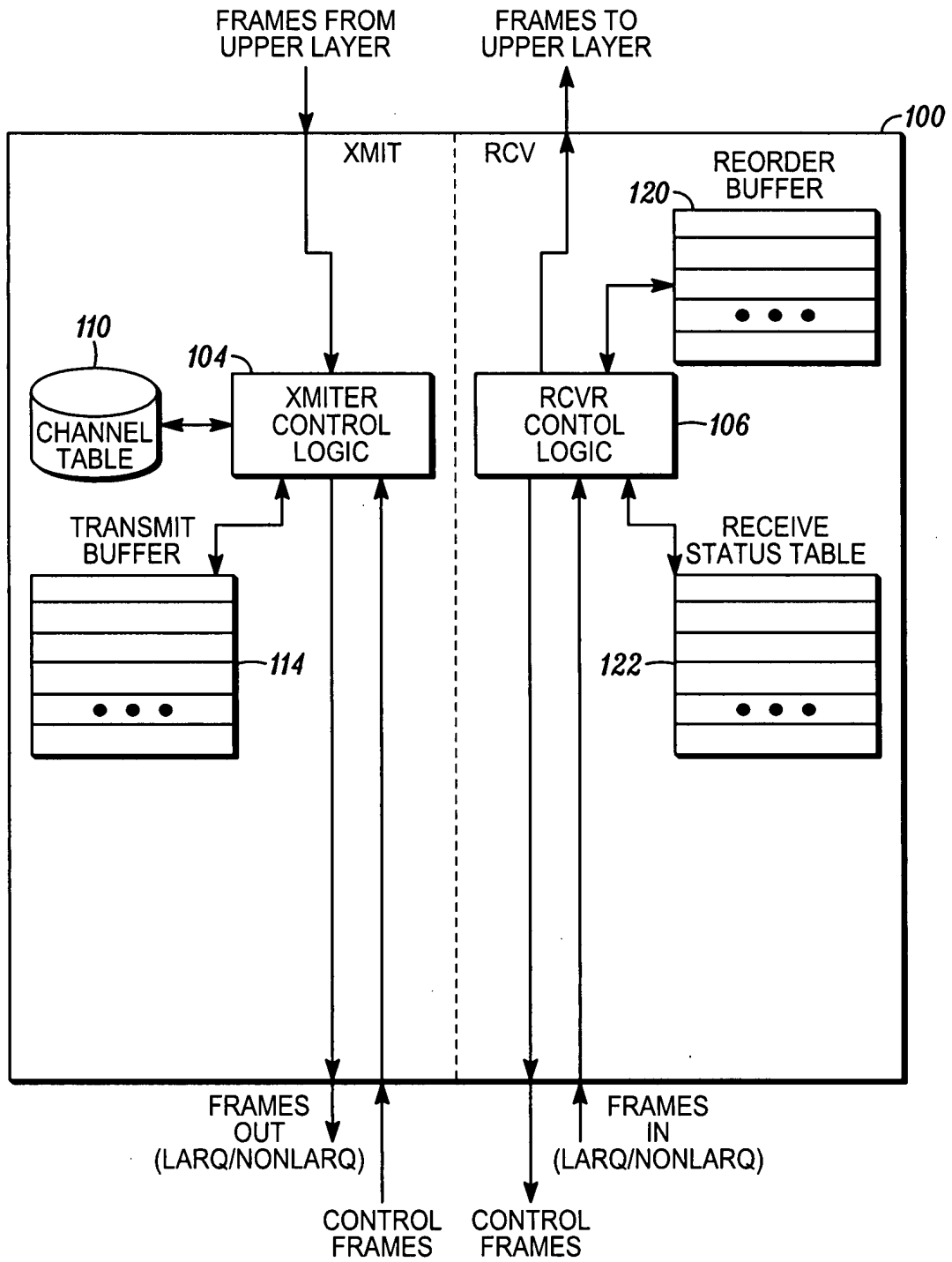


FIG. 4

6 BYTES	2 BYTES	4 BYTES	4 BYTES
DESTINATION MAC ADDRESS	SOURCE MAC ADDRESS	ETHERNET PAYLOAD	FCS (CRC - 32)

(PRIOR ART)

FIG. 5

6 BYTES	6 BYTES	8 BYTES	2 BYTES	0 - 1500 BYTES(OR LESS IF PHYSICAL LAYER CANNOT SUPPORT EXTRA BYTES)	4 BYTES
DESTINATION MAC ADDRESS	SOURCE MAC ADDRESS	LARQ HEADER	TYPE/ LENGTH	ETHERNET PAYLOAD	FCS (CRC - 32)

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ETHERTYPE	SUBTYPE	LEN	LARQ VER.	RSV	NACK	CTL	PRI	RSV	SEQ#
0x886C	0x10	XXXX XXXX	XXXX XXXX	0	XXX	0	XXX	0x00	XXXX XXXX
16 BITS	8 BITS	8 BITS	8 BITS	1 BIT	3 BITS	1 BIT	3 BITS	8 BITS	8 BITS

FIG. 6

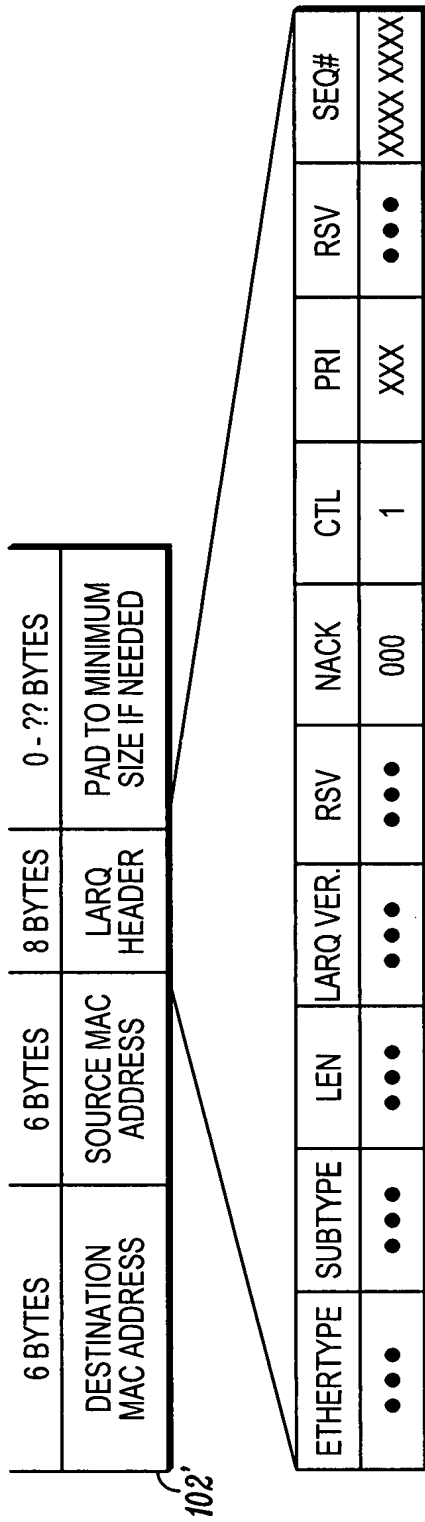


FIG. 7

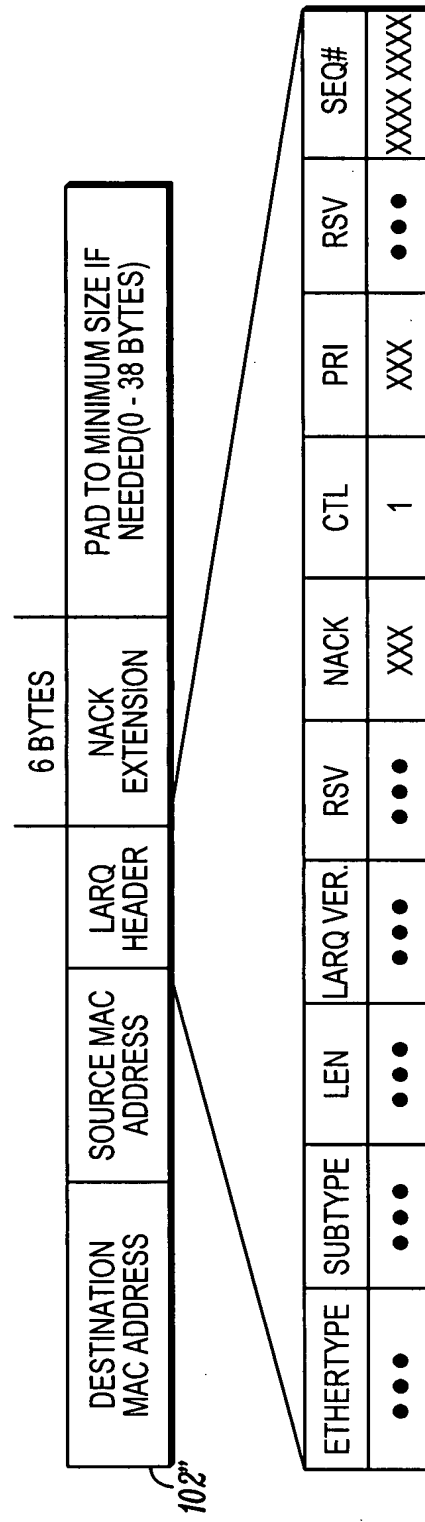


FIG. 8

FIG. 9(a)

CHANNEL STATE INFORMATION TABLE						
SENDER ID	DESTINATION ID	PRI	CHANNEL TYPE	CUR SEQ	OLDEST SEQ	FRAME TABLE
2.0.7.0.0.3	FF.FF.FF.FF.FF.FF	1	SENDER	34	34	
2.0.7.0.0.3	3.0.4.0.3A.77	1	SENDER	131	120	
3.0.4.0.3A.77	2.0.7.0.0.3	1	RECEIVER	78	78	
• • •						

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FIG. 9(b)

SENDER FRAME STATE TABLE			
SEQ#	FRAME POINTER	SEND TIME	RETRANSMIT TIME
17	XXX	10:23:27:222	--
18	XXX	10:23:27:223	--
19	XXX	10:23:27:240	10:23:27:250
20	XXX	10:23:27:245	
21	XXX	10:23:27:258	
• • •			

FIG. 9(c)

RECEIVER FRAME STATE TABLE			
SEQ#	FRAME POINTER	MISS TIME	NACK REQ TIME
17	XXX	--	10:23:27:223
18	XXX	--	10:23:27:223
19	XXX	10:23:27:245	10:23:27:251
20	XXX	--	10:23:27:245
21	XXX	--	10:23:27:259
• • •			

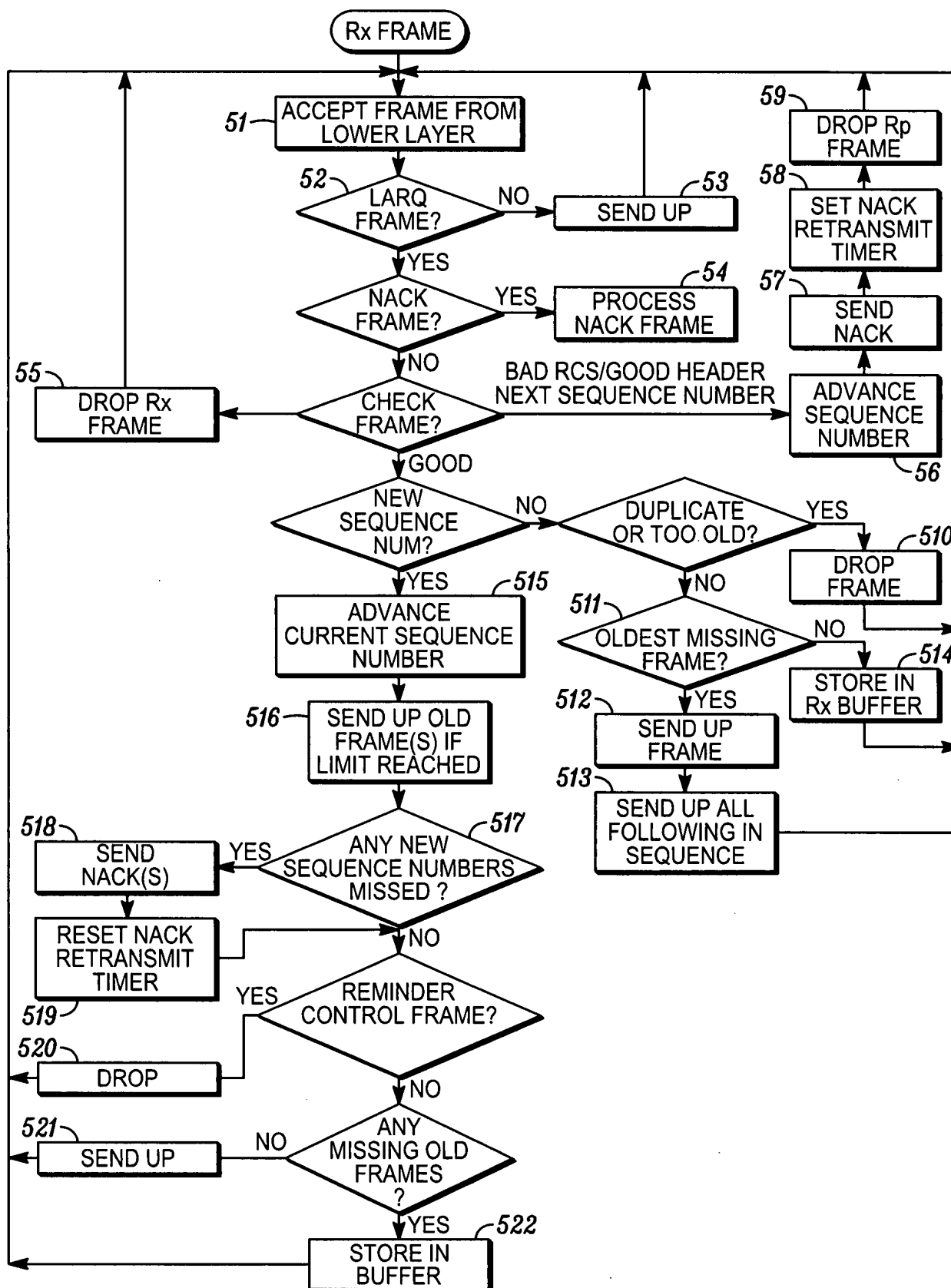


FIG. 10

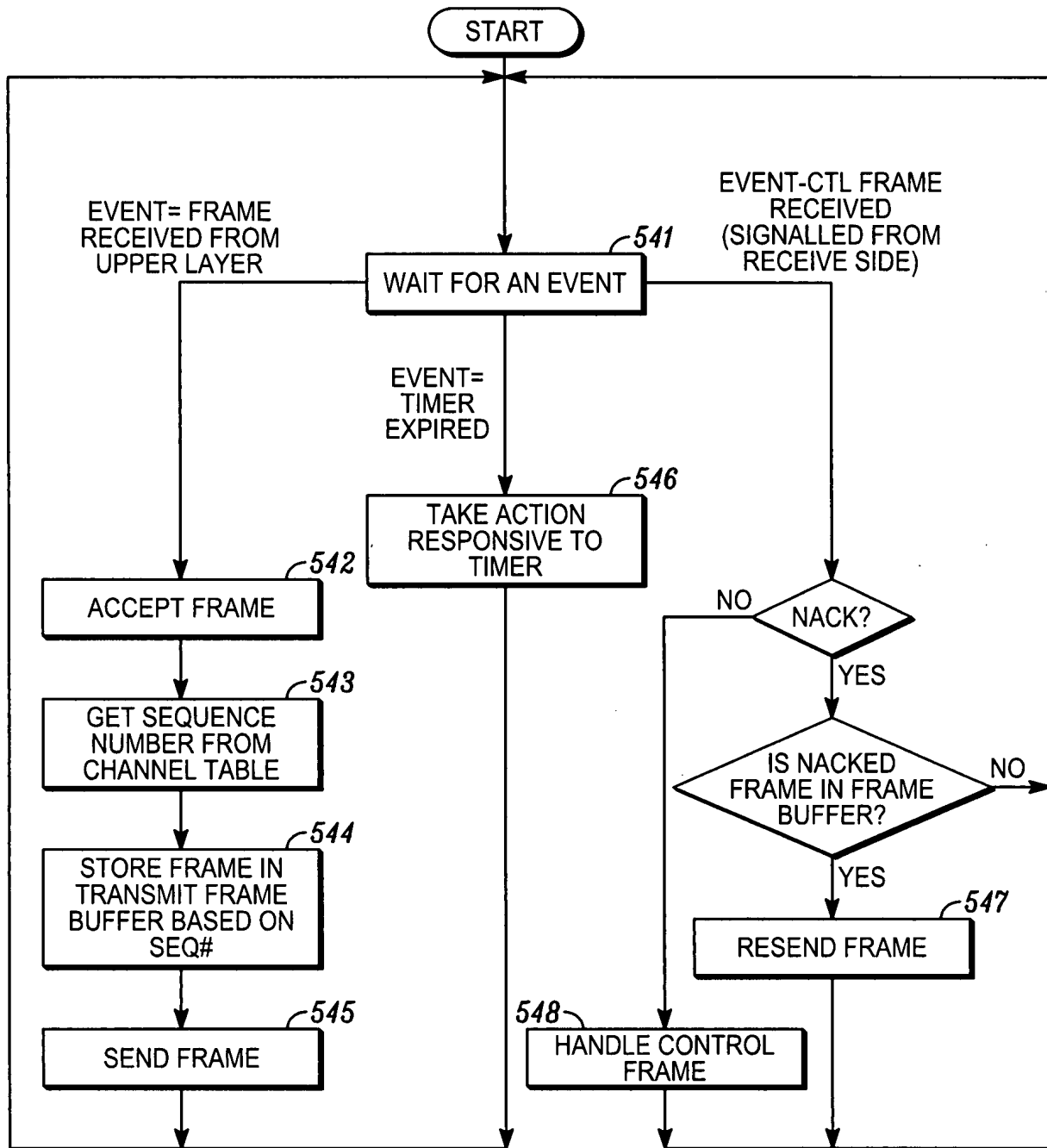


FIG. 11

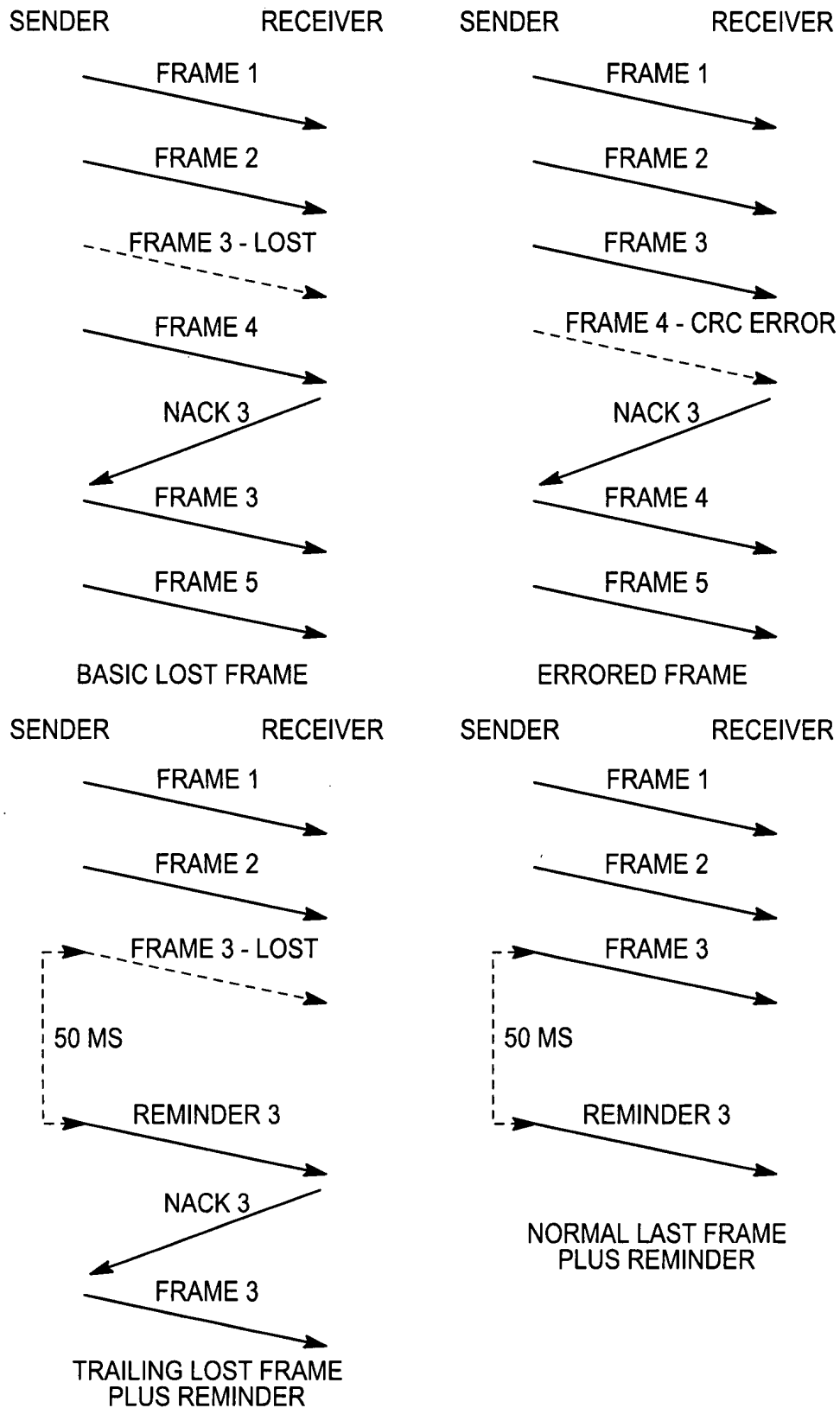


FIG. 12

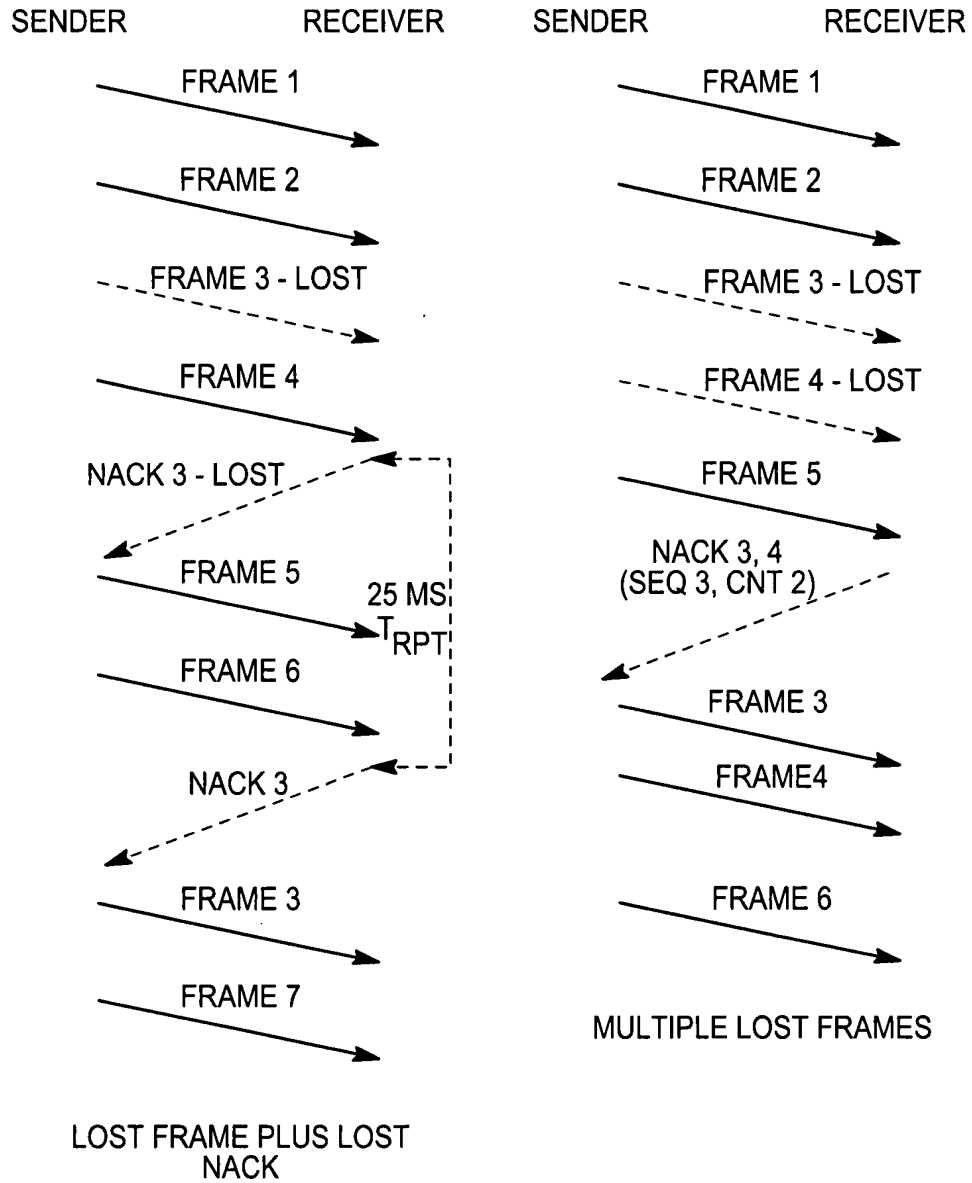


FIG. 13

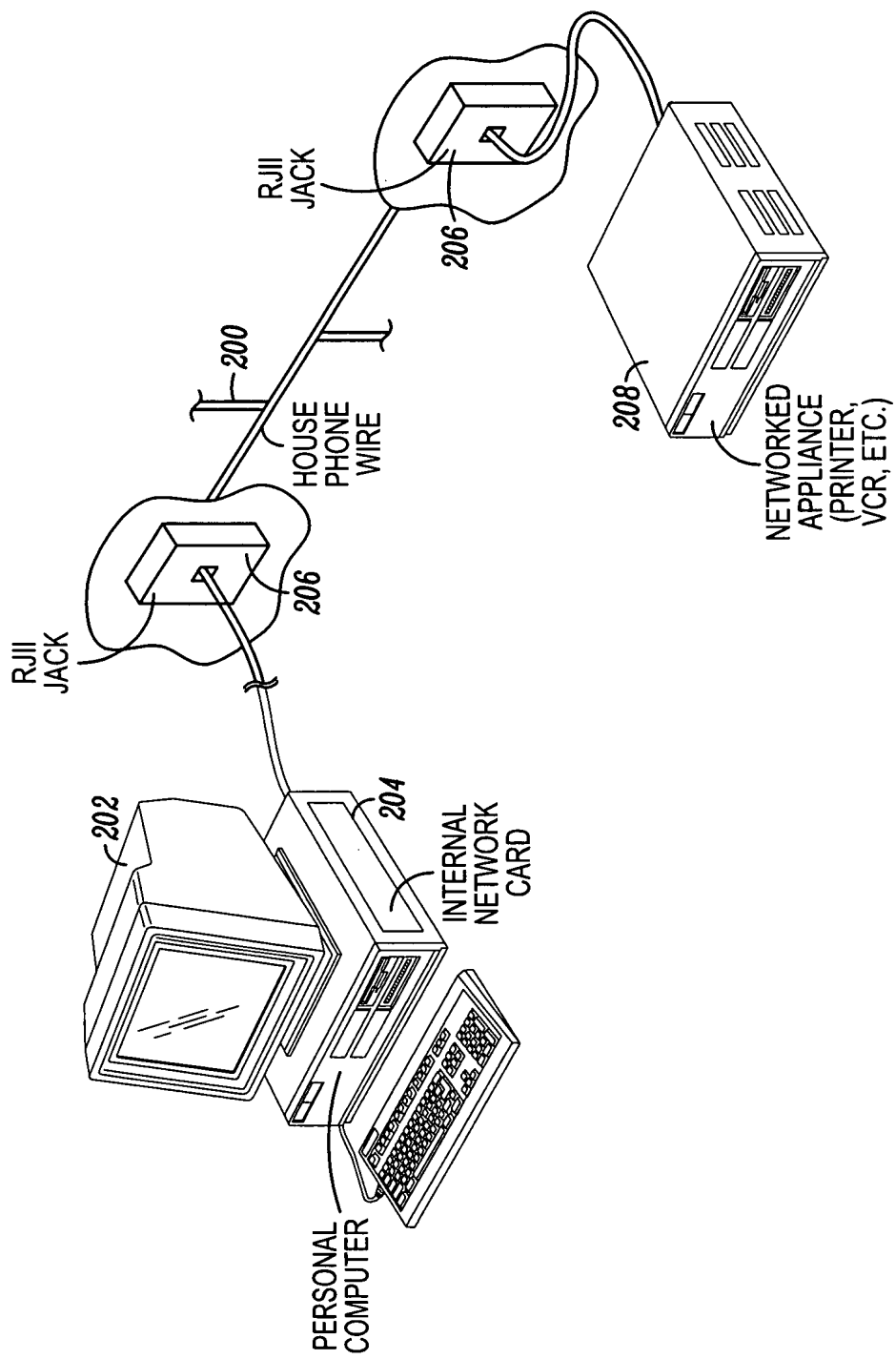


FIG. 14